James Richardson
3D Animator

Reference available upon request.

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jamesrichardsonanimation@gmail.com

Education

BA(Hons) 3D Computer Animation and Modelling
University of Hertfordshire
September 2014 – Present

Foundation degree in Animation for Industry
University of Bedfordshire -
September 2012 – July 2014

**A levels : Government and Politics
                Communication and Culture**
Wootton Upper School - Sixth Form
September 2010 – July 2012

13 A* to B GCSE's
Wootton Upper School –
September 2007 – July 2010

Core skills and Experience

Over the past twenty one years I have had a range of different experiences which have helped to mould me into the individual I am today. Whilst animation is my passion I take a keen interest in a whole host of topics, namely music, rugby and travel. The driving force behind my desire to pursue a career in animation is to do something I truly love, something that I get huge enjoyment out of and something that offers me a challenge to overcome regularly, I thrive on it. Since an early age I have loved drawing but it is the process of bringing something to life that takes that to the next level.

Whilst only being a student, fresh from university my experience is an area that is lacking, I have worked vigorously to develop a range of skills to better myself however. I have a good understanding of human movement, how anatomy looks and functions and I have an ingrained knowledge of the 12 principles of animation and how to apply them. More than this though, I feel I have a good understanding of people, not simply how they move but why they move and it's this knowledge that helps me to turn rig's into living, breathing, believable characters.

Awards

Outstanding Achievement in Foundation Degree in Animation for Industry
University of Bedfordshire
2014

Software

I have experience with a range of software including :

Arnold
Cinema 4D
Mental Ray
Mari
Maya
Nuke
Photoshop
Premiere Pro
Sketchbook Pro
Z Brush

Work Experience

Cranfield Student Association (CSA)
2012 - 2014

Freelancer (2D/3D Animation)
Majenta PLM
2013 - 2014

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